

Chapter - 8

Arrays and Strings

Arrays:-

Arrays are a collection of items stored at contiguous memory location. In python arrays are available through the 'array' module. Though lists are more commonly used. However for numerical operations the 'numpy' library provides a more powerful array object.

Features of Arrays:-

- **Fixed size:** - The size of an array is defined at the time of creation.
- **Homogeneous elements:** - Arrays typically store elements of the same type.
- **Efficient memory usage:** - Arrays use less memory and are more efficient for numerical operations compared to lists.

Creating and Initialization Arrays:-

using the 'array' module

```
import array  
# creating an integer array  
int_array = array.array('i', [1, 2, 3, 4])
```

```
print(int_array)
```

using the 'numpy' library

Import numpy as np

Creating a numpy array

```
np_array = np.array([1,2,3,4])
```

```
print(np_array)
```

Indexing and Transversal:-

Accessing elements.

```
print(int_array[0])
```

```
print(int_array[2])
```

~~Transversing an array~~

for elements in int_array:

```
print(element)
```

* Manipulation:-

Adding element using array

```
int_array.append(5)
```

```
print(int_array)
```

#

Remove element using array

```
int_array.remove(2)
```

```
print(int_array)
```

Adding elements (using numpy)

```
np_array = np.append(np_array, [5,6])
```

```
print(np_array)
```

Strings

- Strings in python are sequence of character
- They are immutable, meaning once a string is created it cannot be changed.

Creating And Assignment Strings.

Creating a string

```
my_string = "Hello, world!"
print(my_string)
```

Assigning a string

```
another_string = 'python is fun'
print(another_string)
```

Indexing and Slicing

Accessing character by index

```
print(my_string[0])
```

Slicing string

```
print(my_string[0:5])
```

```
print(my_string[7:7])
```

```
print(my_string[1::-1])
```

Built in function for strings:-

len () - returns the length of the string
print (len (my-string))

str.upper () - convert all character to uppercase
print (my-string.upper ())

str.lower () - convert all character ~~with~~ to lowercase
print (my-string.lower ())

str.replace → replace a substring with another
print (my-string.replace ('world', 'python'))

str.split () - split the string into a list
print (my-string.split (','))

str.strip () → remove leading and trailing whitespace.

whitespace - string = " Hello, world! "
print (whitespace-string.strip ())

str.find () - returns the index of the first occurrence
print (my-string.find ('world'))

str.join () - join elements of a list into single string.

- list-of-string = ['python', 'is', 'fun']
print (" ".join (list-of-string))

Summary

- Arrays are fixed size, homogeneous collections of elements.
- Can be created using the 'array' module or 'numpy' library.
- Support efficient indexing, traversal and manipulation.
- Strings are immutable sequence of characters.
- Can be created and assigned using quotes.
- Support indexing, slicing and variety of built-in function for manipulation and transformation.

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Chapter - 9 Functions

Functions are reusable blocks of code that perform a specific task. They help in organizing code, reducing redundancy, and improving readability and maintainability.

Need for functions:-

- Reusability:- write once, use many times.
- Modularity:- Breakdown complex problem into simple pieces.
- Maintainability:- Easier to update and manage code.
- Readability:- Improve the clarity of the code.

Types of functions:-

1. Built-in functions:- Functions provided by python. (eg:- print(), len(), range())
2. User-defined function:- Function defined by users to perform specific task.
3. Anonymous functions:- Functions defined using the 'lambda' keywords.

Defining and calling functions

Defining a function

```
def function_name (parameters) :
    """ docstring (optional): Describe the function """
    # function body
    return value # optional.
```

ex-

```
def greet (name):
    """Greet a person by name"""
    return P"Hello!, {name}!"
print (greet ("Alice"))
```

Calling a function

```
result = function_name (arguments).
```

ex-

```
print (greet ("Sagar"))
```

* Function Arguments.

1. positional Arguments: — Arguments passed in a specific order.
2. Keyword Arguments: — Argument passed by explicitly naming the parameter.

3. Default argument:- parameter with default value.

4. Arbitrary Arguments:- Accepts variable number of argument using '*args' and '**kwargs'.

Example

```
def example - func(a, b, c=3, *args, **kwargs):  
    print(a, b, c)  
    print(args)  
    print(kwargs)
```

```
example - func(1, 2)  
example - func(1, 2, 4, 5, 6, e=7, f=8)
```

Example:-

```
def example - func(a, b, c=3 *args *
```

Return and yield:-

Return :- Exits the function and optionally passes back a value to the caller.

```
def add(a, b):  
    return(a+b)  
print(add(2, 3))
```

- **yield**:- used in generators to return a value and pause the function, maintaining its state.

```
def generate_numbers():  
    for i in range(5):  
        yield i
```

```
gen = generate_numbers()  
print(next(gen))  
print(next(gen))
```

* **'None'** Keyword

None is used to signify the absence of a value.

```
def do_nothing():  
    pass
```

```
result = do_nothing()  
print(result)
```

* **scope of variables**:

- **Local Scope**:- variable defined within a function.
- **Global Scope**:- variable defined outside all functions.
- **Non local Scope**:- variable defined in the nearest



enclosing scope (excluding global scope)

Example :-

```
x = "global"
def outer ()
    x = "outer"
    def inner () :
        nonlocal x
        x = "inner"
        print ("Inner:", x)
    inner ()
    print ("outer:", x)
outer ()
print ("Global:", x)
```

* Recursion

A function calling itself to solve a smaller instance of the same problem.

```
def factorial (n) :
    if n == 1
        return 1
    else:
        return n * factorial (n-1)
print (factorial (5))
```

* Anonymous functions :-
Defined using the 'lambda' keyword.

```
square = lambda x: x**2  
↓  
print(square(5))
```

lambda function with map

```
nums = [1, 2, 3, 4]
```

```
squared_nums = list(map(lambda x: x**2, nums))
```

```
print(squared_nums)
```

* Examples :-

Summary :-

- Functions are reusable blocks of code that perform 'specified task'.
- Arguments can be positional, keyword, default or arbitrary.
- Return exits the function and returns a value, while yield is used in generators.
- Scope defines the visibility of variables (local, global, nonlocal).
- Recursion involves a function calling itself.
- Anonymous functions are defined using the 'lambda' keywords.

Python module is a file that contains built in function classes, its and variable and

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Modules and packages

Why modules?

* Modules are used to break down large programs into smaller, manageable and organised files.

They help in:

- **Code Reusability:** — Functions and classes can be reused in different programs.
- **Maintainability:** — Easier to update and manage code.
- **Namespace management:** — Avoids name conflicts by encapsulating function, classes and variables.
- **Code Organization:** — makes the codebase more structured and easier to navigate.

* **Module Creation:** —

A module creation a python file ('.py') that contains function, classes, and variables.

Example filename - mymodule

```
→ (1) def greet(name):  
    return f"Hello, {name}!"
```

```
→ usage — import mymodule  
(2) def add(a,b):  
    return a+b
```

```
in print(mymodule.greet("Alice"))
```

Importing modules:-
You can import module using 'import' statement.

```
import mymodule  
print (mymodule.greet ("Alice"))  
print (mymodule.add (2,3))
```

* you can also import specific functions or variable from a module:-

```
from mymodule import greet, add
```

```
print (greet ("bob"))  
print (add (4,5))
```

Or import all names from a module. (not recommended) due to potential name conflicts.

```
from mymodule import *
```

```
print (greet ("Satyam"))  
print (add (6,7))
```

* module Namespace:

Each module has its own namespace, which helps in avoiding name conflicts.

1. Normal import — import module name
import math (print math.sqrt(25)) // 5
Adv: Clear where each function comes from.
- Prevent name conflicts

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```
# mymodule.py
x = 10
def show():
    print(x)

# another_module.py
x = 20
def display():
    print(x)

# main.py
import mymodule
import another_module
mymodule.show()
another_module.display()
```

2. From import
from module name import
specific_function_or_class
(only import specific())
we can use directly

```
from math import sqrt
print(sqrt(36))
// no need to write sqrt
```

3. from import *
syn - from module name
import *
from math import *
print(sqrt(49))
print(factorial(5))

* A namespace is a container where names are mapped to objects. In python, each module creates its own namespace, which means that variables, functions and classes defined in one module do not interface with those defined in another module. This helps avoid name conflicts, especially when multiple modules are imported into a single script.

* Package : Basics

A package is a collection of related modules stored in a directory that includes a special 'init.py' file.

* module path: when we import a module python searches for it in a specific order, using a list called `sys.path`

Search path: —

1. current directory (where script run)
2. environment variable `PYTHONPATH` (if set)
3. standard library directories
4. site package (installed third party)

Creating a package

Directory Structure:

mypackage /

— `__init__.py`

module 1.py

module 2.py

View module search path

```
import sys
```

```
for path in sys.path:
```

```
    print(path)
```

```
@/p/ /home/user/mypackage/
    directory
```

```
/usr/lib/python3.11
```

```
Standard Library
```

```
/usr/lib/python3.11/site-packages
```

'`__init__.py`' can be an empty file, but can execute initialization code for the package.

Examples:

```
# module 1.py
```

```
def func1():
```

```
    return "This is function 1"
```

```
# module 2.py
```

```
def func2():
```

```
    return "This is function 2"
```

```
# __init__.py
```

```
from module1 import func1
```

```
from module2 import func2
```

* Importing a package: —

```
import mypackage
```

```
print(mypackage.func1())
```

```
print(mypackage.func2())
```

Permanently set -

Linux
export PYTHONPATH="|path|to|my|module";

\$PYTHONPATH

win
set PYTHONPATH=C:|path|to|my|module

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path setting :- (Temporarily)

To import a module from a different directory you can modify the 'sys.path' list.

import sys

sys.path.append ('|path|to|your|module')

import mymodule

ages
(Third party)

* Commonly used Modules

• math module :-

provide mathematical functions.

import math

print (math.sqrt(16))

print (math.pi)

print (math.sin (math.radians(90)))

* Random module :- provide functions to generate random numbers.

import random

print (random.random())

print (random.randint(1,10))

print (random.choice(['apple', 'banana', 'cherry']))

Q.7) emoji module:-

provides functions to work with emojis, you need to install it using 'pip install emoji'.

```
import emoji
```

```
print emoji.emojize("python is fun! thumbs up!")
```

```
print emoji.demojize("python is fun fun 🍌")
```

Summary

- Modules: • Help organise code into manageable and reusable files.

- Create a module by saving code in a '.py' file.

- Import modules using 'import' or 'from module import'.

- Each module has its own namespace.

* packages: Collection of related modules.

- Create a package by organising modules in a directory with an '__init__.py' file.

- Import package to use the functionalities of contained modules.

- Common modules:

- math: provides mathematical function and constant.

- Random: provides random number generation.

- emoji provides functions to handle emojis in string.

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Numpy and Pandas

Numpy (Numerical python) is a powerful library for numerical computing in python. It provides support for large multidimensional arrays and matrices, along with a collection of mathematical functions to operate on these arrays. Numpy is the foundation for many scientific computing libraries in python, including scipy, pandas, and matplotlib.

- Installation: - you can install Numpy using pip!

```
pip install numpy
```

Numpy Arithmetic functions:

Numpy provides a variety of arithmetic operations that can be applied element-wise to arrays.

```
import numpy as np
# Creating arrays
a = np.array([1, 2, 3, 4])
# sum
print(np.sum(a))
# min and max
print(np.min(a))
print(np.max(a))
```

* pandas:

• pandas is a powerful, fast and easy to use open source data analysis and data manipulation library built on top of Numpy.

It provides data structure like Series and dataframe that are essential for data science and machine learning tasks.

• Installation:-

you can install pandas using pip.

```
pip install pandas
```

Series:

A Series is a one-dimensional labeled array capable of holding any data type.

```
import pandas as pd  
import numpy as np
```

Creating Series

```
S = pd.Series([1, 3, 5, np.nan, 6, 8])  
print(S)
```

* Dataframe

A dataframe is a two-dimensional labeled data structure with columns of potentially different types.

Creating a dataframe

```
data = {
```

```
    'A' = [1, 2, 3, 4],
```

```
    'B' = [5, 6, 7, 8],
```

```
    'C' = [9, 10, 11, 12]
```

```
}
```

```
df = pd.DataFrame(data)
```

```
print(df)
```

Creating Dataframes:-

You can create Dataframes from various data structure like lists, dictionaries, and arrays.

From list of lists

```
data = [[1, 2], [3, 4], [5, 6]]
```

```
df1 = pd.DataFrame(data, columns = ['column1', 'column2'])
```

```
print(df1)
```

From dictionary

```
data = {'column1': [1, 2, 3], 'column2': [4, 5, 6]}
```

```
df2 = pd.DataFrame(data)
```

```
print(df2)
```

From numpy array

```
data = np.array([[1, 2, 3], [4, 5, 6]])
```

```
df3 = pd.DataFrame(data, columns = ['A', 'B', 'C'])
```

```
print(df3)
```

Formatting Data:

You can format dataframes by setting index, renaming columns, and applying functions.

Setting an index

```
df.set_index('A', inplace = True)  
print(df)
```

Renaming columns

```
df.rename(columns = {'B': 'Column 2', 'C': 'Column 3'},  
          inplace = True)  
print(df)
```

Applying functions

```
df['Column 3'] = df['Column 3'].apply(lambda x:  
                                       x * 2)  
print(df)
```

* Fundamental dataframe operations:

Basic operations on dataframe include selection, filtering, grouping, merging and aggregation.

Selecting a column

```
print(df['Column 2'])
```

Filtering rows

```
print(df[df['Column 2'] > 5])
```

Grouping
grouped = df.groupby('column 1').sum()
print(grouped)

Merging

df1 = Pd.DataFrame({'key': ['A', 'B', 'C'], 'value1': [1, 2, 3]})
df2 = Pd.DataFrame({'key': ['A', 'B', 'C'], 'value2': [4, 5, 6]})
merged = Pd.merge(df1, df2, on='key', how='inner')
print(merged)

Aggregation:

~~print(df.agg({'column 2': ['sum', 'mean'], 'column 3': ['min', 'max']})~~

Summary

- Numpy
- provides powerful tools for numerical computing with support for multidimensional arrays and various mathematical functions.
- Key functions include arithmetic operations, array manipulation and statistical calculations.
- pandas
- essential for data manipulation and analysis, offering structure like Series and DataFrame.
- support data creation, formatting and fundamental operations such as selection, filtering, grouping, merging etc.



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Files

Files are used to store data permanently. In python, file operations allow you to read from write to and manipulate files. python provides built-in function and methods to handle files efficiently!

Features:

- persistence: - data stored in files persists beyond the termination of the program!
- large data handling: - suitable for storing large amount of data that do not fit into the ~~main~~ memory!
- Easy sharing: Files can be easily shared b/w programs or systems.

CSV: Comma Separated values
JSON: Javascript object Notation
PDF: portable document format

* file operations:-

1. opening file:- using the open() function.

2. closing files: using the close() method.

3. Reading from files: using methods like read(), readline(), readlines()

4. writing to files:- using methods like write(), writelines().

5. file methods:- various methods for file manipulation.

* opening files

To open a file, use the open() function. It requires at least one argument, the file name, and has optional mode and encoding arguments.

```
file = open('example.txt', mode='r', encoding='utf-8')
```

Common modes include:

"r" : Read (default mode)

"w" : write (create a new file or truncate an existing file)

"a" : Append (writes to the end of the file)

- " 'b' ": Binary mode (used with other modes for binary files, eg - 'rb', 'wb')
- " 'r+' ": Read and write (eg 'rt', 'wt')

Closing Files

Always close file after use to free up system resources.

```
file.close()
```

Alternating use of 'with' statement to handle files, which automatically closing the files.

with open('example.txt', mode='r', encoding='utf-8') as file:

```
content = file.read()
```

* Writing to files:

we would use writelines to write data to a file.

with open('example.txt', mode='w', encoding='utf-8') as file:
file.write("Hello world!\n")

lines = ['line 1\n', 'line 2\n', 'line 3\n']

with open('example.txt', mode='a', encoding='utf-8') as file:

```
file.writelines(lines)
```

Reading from files:-

Use `read()`, `readline()` or `readlines()` to read data from files.

Reading the entire file
with `open('example.txt', mode='r', encoding='utf-8')` as file:
`content = file.read()`
`print(content)`

Reading line by line
with `open('example.txt', mode='r', encoding='utf-8')` as file:
`line = file.readline()`
`while line:`
`print(line.strip())`
`line = file.readline()`

Reading all line in list

with `open('example.txt', mode='r', encoding='utf-8')` as file:
`lines = file.readlines()`
`for line in lines:`
`print(line.strip())`

* File Methods:

Common file methods include:

- `read(size)`: Reads up to size bytes from the files.
- `readline(size)`: Reads a single line from the file.

`readlines()` : Read all lines into list.

`write(String)` : write a String to the file.

`writelines(List)` : write a list of strings to the file.

`seek(offset, whence)` : moves the file pointer to a specific position.

`tell()` : Returns the current position of the file pointer.

* Working with files using Dataframes (pandas):

pandas make it easy to read from and write to various file formats, including CSV, EXCEL, JSON and more.

Reading file into dataframe.

```
import pandas as pd
```

```
# Reading as CSV file
```

```
df = pd.read_csv('data.csv')  
print(df.head())
```

```
# Reading an Excel file
```

```
df = pd.read_excel('data.xlsx', sheet_name='Sheet1')
```

```
print(df.head())
```

Reading a JSON file

```
df = pd.read_json('data.json')  
print(df.head())
```

* Writing Datasets to files

Writing to a CSV file

```
df.to_csv('output.csv', index = False)
```

Writing to an Excel file

```
df.to_excel('output.xlsx', sheet_name = 'Sheet1', index  
= False)
```

Writing to a JSON file

```
df.to_json('output.json', orient = 'records')
```

Summary

- Files are essential for storing and managing data persistently.
- File operations include opening, reading, writing, and closing files.

• Pandas provide convenient methods to handle file operations with dataframe, making it easier to work with structured data in various formats.

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Errors and Exception Handling

Errors:

Errors in python can be broadly classified into two categories:

1. **Syntax Errors:** Occur when the parser encounters a syntax error.
2. **Exception:** Error detected during execution that are not unconditionally fatal.

Example of syntax error:

```
print("Hello World." # missing the closing parenthesis.
```

Example of an exception:

```
x = 10/0 # Division by zero.
```

* Exceptions:

Exceptions are raised when the interpreter encounters an error during execution. Python provides several built-in exceptions, and you can also define your own.

```

try:
    result = 10/0
except ZeroDivisionError:
    print("---")

```

```

num = int("abc")
except ValueError:
    print

```

```

num = (1,2,3)
except IndexError:
    print("Index error")
except IndexError:
    print("Index error")

```

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Built in Exception:

Some common built in exceptions include:

• **Index Error:** Raised when a sequence subscript is out of range.

• **Key Error:** Raised when a dictionary key is not found.

• **Value Error:** Raised when a function receives an argument of the right type but inappropriate value.

• **Type Error:** Raised when an appropriate is applied to an object of inappropriate type.

• **Zero Division Error:** Raised when the second argument of a division or modulo operation is zero.

• **File Not Found Error:** Raised when an attempt to open a file that does not exist fails.

Example:

```

try:
    lst = [1,2,3]
    print(lst[5])
except IndexError as e:
    print(f"Caught an IndexError: {e}")

```

user-defined Exception

you can create custom exception by defining a new class that inherit from the exception base class.

Example ↴

```
class CustomError (Exception):  
    def __init__(self, message):  
        self.message = message  
        super().__init__(self.message)
```

try:

```
    raise CustomError("This is a custom error")  
except CustomError as e:  
    print(f"Caught a custom error: {e}")
```

Catching Exception

To handle exception, use the "try...except" block you can also use "else" and "finally" for additional control.

"try" Block: The code that might raise an exception is placed inside the try block.

"except" Block: If an exception occurs, the code inside the "except" block runs, handling the error.

"else" block: Runs if no exception are raised.

"finally" block: Always runs, regardless of whether an exception occurred.

Example

try:

```
x = int(input("enter a number"))
```

```
y = 10/x
```

```
except ZeroDivisionError as e:
```

```
    print(f"Error: division by zero is not allowed {e}")
```

```
except ValueError as e:
```

```
    print(f"Error: Invalid input. {e}")
```

```
else:
```

```
    print(f"Result: {y}")
```

```
finally:
```

```
    print("This block is always executed")
```

* Raising Exception

To raise exceptions, use the 'raise' statement,
ex-

```
def check_positive(number):
```

```
    if number <= 0:
```

```
        raise ValueError("Number must be +ve")
```

```
    return number
```

```
try:
```

```
    check_positive(-10)
```

```
except ValueError as e:
```

```
    print(f"exception raised: {e}")
```

Summary

- Errors can be syntax errors or exceptions.
- Exceptions are runtime errors that can be handled by "try...except" blocks.
- Built-in exceptions are provided by python for common error cases.
- user-defined exceptions allow for custom error handling.
- Catching exceptions involve using "try", "except", "else" and "finally" blocks.
- Raising exceptions is done using the "raise" statement to indicate that an error has occurred.

proper error and exception handling ensures that your programs can handle unexpected situations gracefully and continue functioning or fail safely.

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